

Self-Labeled Hidden Naive Bayes Algorithm for Semi-Supervised Classification

Nikos Fazakis

Department of Electrical Engineering, University of Patras
Patras, Greece
fazakis@ece.upatras.gr

Sotiris Kotsiantis

Department of Mathematics, University of Patras
sotos@math.upatras.gr

Stamatis Karlos

Department of Mathematics, University of Patras
stkarlos@upatras.gr

Kyrgiakos Sgarbas

Department of Electrical Engineering, University of Patras
sgarbas@upatras.gr

Abstract— Exploiting both labeled and unlabeled instances of various problems seems a really promising strategy, since useful information that is contained on the latter pool of data is discarded during supervised approaches. However, the size of the unlabeled data that needs to be examined is usually extremely large and efficient algorithms should be utilized in such cases. Hidden Naive Bayes (HNB) model constitutes a computational cheap variant of Bayesian networks. In this work, HNB has been used as the base classifier of Self-training scheme for classification problems. Its results over 36 UCI datasets prove that a robust behavior can be achieved with only one hidden layer even under strict time restrictions.

Keywords—Hidden Naive Bayes; Self-labeled methods; Classification task; Bayesian network; labeled/unlabeled instances

I. INTRODUCTION

Real-life applications constitute issues of utmost importance among Machine Learning (ML), Pattern Recognition (PR) and Statistical Learning fields the last years. Tasks like classification and clustering fit with the most dominant demands of them. Although supervised scenarios seem efficient enough for dealing with the most similar problems, they suffer from the demand of large amounts of labeled data. This fact is opposed with the reality, since labeled data are usually limited while vast amounts of unlabeled data are available. Moreover, the lack of any automated procedure that could annotate labels to the existing unlabeled data with high accuracy in the majority of these applications leads to the need of human expertise. But, this fact means that too much human effort needs to be spent under slow processes. On the contrary, semi-supervised learning (SSL) algorithms take advantage of the knowledge that is hidden in unlabeled data and are trying to combine both labeled and unlabeled examples for achieving more robust behaviors [1].

Simplicity of Bayesian theory has attracted the interest of scientific community over many fields, besides its inability to be highly harmonized with the most physical problems. Simple Naïve Bayes (NB) classifier [2], Tree-augmented Naïve Bayes (TAN) [3], generalized Bayesian Networks (BayesNet) [4], [5], Naïve Bayes Tree (NBTree) [6], Locally Weighted Naïve Bayes

(LWNB) [7] and Averaged One-Dependence Estimators (AODE) [8] are some of the most well-known algorithms that have been produced combining NB theory with specific structures or methods. The main asset in this family of algorithms is the fact that the existence of only a few training instances do not prevent the corresponding classifier from its proper functionality, while the requirement of datasets whose features satisfy the conditional independence property is demanded for excellent performance. However, even if this prerequisite does not hold, the achieved performance can be maintained in equally well level, either by simpler or more sophisticated modifications.

Bayesian networks classifiers constitute the most general category of NB algorithms, since all the other classifiers are obtained by using networks with specific structure. They can be represented via directed graphs whose vertices and edges describe each different feature and each current correlation of the corresponding vertices that are linked through these, respectively. These correlations are expressed through conditional probabilities for each vertex in such networks given the state of its parents. The generalized formula that accompanies them is the following:

$$\text{class}(x) = \arg \max_{\text{class} \in C} P(\text{class}) * P(x^1 x^2 \dots x^k | \text{class}) \quad (1)$$

Equation 1 holds for each instance x with k separately features while C symbolizes a vector with all the existing classes of the problem. The simplest Bayesian network corresponds to the simple NB classifier, where no dependencies among the features exist. Therefore, the only edges are these among the class vertex and each of the feature vertices. A more advanced network is this of TAN approach. Instead of assuming strong independency relationships, it is permitted to each feature node to be linked with one feature at most. This strategy is really affordable, since both improved performance is obtained and without highly increasing the computational complexity. More specific, the search time for these structures is bounded into polynomial time [9]. On the contrary, it has been proven that searching for an optimal Bayesian network classifier is NP-hard problem [10]. Consequently, this trade-off behavior should be respected when

trying to build efficient Bayesian network classifiers. Hidden Naive Bayes (HNB) model constitutes such an approach [11]. Its structure is differentiated from the default Bayesian networks, since a hidden parent is produced for each contained feature variable and is connected with this. Each one of these incoming vertices is assigned with a value, coming from a related metric, and describes the dependency between the feature that is oriented to be attached and the rest of the other features. The addition of this layer merges the existing correlations into a strict framework, even for large scale datasets, without highly increasing the complexity of the network. Its better overall classification behavior against NB classifier has also been demonstrated by its authors.

Despite the large appeal of Bayesian networks, only a few approaches have combined them with semi-supervised algorithms [12]. In our work, HNB classifier is exploited under a self-training wrapper method (Self-HNB) for classification tasks. Its performance was compared with 21 state-of-the-art semi-supervised algorithms over 3 different Labeled Ratio scenarios and was evaluated with statistical tests, proving both its efficiency and its robust behavior. The rest of this work consists of a short presentation of the most known semi-supervised methods, while in Section 3 a description of the proposed algorithm is demonstrated. Experimental results are contained in Section 4. Finally, conclusions and future works are placed in Section 5.

II. SEMI-SUPERVISED TECHNIQUES

Semi-Supervised algorithms are discriminated by supervised approaches because of the exploitation of unlabeled instances. Since every instance is described as a row vector with k real different values $x = \{x^1 x^2 \dots x^k\}$, that represents an instance of the feature vector space ($x \in R^k$), the difference between labeled and unlabeled instances is that the former category is extended by the class label – given from a predefined set of different classes – while this information is missing in the latter. Consequently, semi-supervised classification’s (SSC) aim is to predict the class for the unlabeled examples, based on a few labeled examples. The parameter that defines the quantity of the available labeled (L) instances in comparison with the unlabeled (U) is called Labeled Ratio (R) and is expressed by the next formula:

$$R(\%) = \frac{\text{numel}(L)}{\text{numel}(L)+\text{numel}(U)} \quad (2)$$

Another definition of semi-supervised algorithms has been established by Schwenker and Trentin [13]. Thus, Partially Supervised Learning (PSL) term is used for describing the procedure according which these algorithms are trying to adjust their classification model. Moreover, in this work a taxonomy of several PSL approaches is recorded. Similar contribution has also been conducted by Triguero et al. in [14], mainly examining the self-labeled techniques. This characterization regards the methods that expand their available training data (L) extracting appropriate instances from the U dataset. Their basic properties along with various useful criteria for comparing them are being reviewed in depth.

One of the most usual criterion for distinguishing SSC methods is the number of the views that are exploited. All the possible methods can be categorized into two wide families:

single-view and multi-view methods. The most representative method of the former category is the self-training approach. This is an iterative wrapper method that does not make any specific assumption about the provided data. Given a classifier, which outputs class probabilities, it searches for the most confident instances that are included in the U dataset, based on the learned hypothesis from the initial labeled instances. The most informative of them are removed from the U and are joined to the L subset at the end of each iteration. The final hypothesis is being formatted after a specific number of iterations or after a satisfying number of instances has been added to the L . This unbounded confidence that is performed by the default self-training scheme may lead to vulnerable classification behaviors, especially when the accuracy of the initial training data is poor. For this reason, many variants have been proposed trying to eliminate the looming misclassified instances that would appear. One of the most known is the SETRED algorithm [15]. Its restriction rule is based on graph theory. As a consequence, any observed instance that is theorized as misclassified is rejected from being added to the L .

On the other hand, multi-view methods require two or more redundant and sufficient views for achieving robust behaviors. The basic principle here is the training of each different view with the same or different classifiers for boosting the learning ability through disagreement-based theory [16]. Co-training [12] is the most well-known multi-view scheme. Its simplicity has contributed to be applied in many real-word applications, since only two views are needed, besides the fact that it is rare not to be violated the assumption about the conditional independence of the existing views, given the class annotation. RASCO [17] and Rel-RASCO [18] use random splits of the feature space (F) for training different learners. Co-training by Committee [19] is another famous tactic for combining different classifiers with co-training scheme.

Alternative approaches, which could be theorized as a hybrid strategy between single/multi-view methods, are using combinations of different learners. Tri-training scheme [20] employs three different classifiers trained on the L subset through bootstrap sampling. Only if the decisions from two of them are the same about the label of the instances inside the U subset, the L subset is being expanded with them. Co-Forest [21] has also been proposed by the same authors as a more specialized algorithm. ADE-Co-Forest [22] constitutes a direct improvement of its ancestor, since an editing technique has been added. Democratic-co [23] also uses multiple algorithms over the same dataset and its final prediction is based on majority voting. More sophisticated semi-supervised techniques, such as Aggregation Pheromone density Semi-Supervised Classification (APPSC) [24] and Local Cluster Centers with a few labeled training examples [25] can be found in literature.

III. PROPOSED ALGORITHM

Our proposed algorithm uses HNB as a base classifier under self-training scheme. The general idea of HNB is to improve the behavior of simple NB theory by inserting new variables that should enrich the relationship between the class category and each initial feature, since the assumption about the feature independency is not verified in the majority of the occasions that ML algorithms have to tackle. Furthermore, the rules for

constructing HNB model do not overcome the polynomial complexity that is also needed from others variants of NB theory, leading in this way to an efficient learner.

Algorithm Self-HNB

Input:

- HNB – Hidden Naive Bayes as base classifier
- D – Initial training dataset
- R – Ratio of labeled instances along D
- L – Initial labeled instances, $L \subseteq D$
- U – Initial unlabeled instances, $U \subseteq D$
- T – Predefined threshold for accepted accuracy
- x_{MCP} – Instances with Most Confident Predictions
- MaxIter – number of maximum iterations performed

1. Initialization

- a. Replace Missing Values in L and Discretize
- b. Train HNB as base model on L

2. Loop for a number of iterations (MaxIter is equal to 40 for our implementation)

- a. Use HNB classifier to select the instances with Most Confident Predictions per iteration (x_{MCP})
- b. Remove x_{MCP} from U and add them to L.
- c. In each iteration a few instances per class are selected from U and added to L.
- d. Re-train HNB as base model on new enlarged L.

Output:

Use HNB trained on L to predict class labels of the unknown test cases.

Fig. 1. The Self-training HNB Algorithm

To be more specific, a layer of new variables is being constructed for describing the correlation of each initial feature with the rest of them. This “hidden” layer helps the existing Bayesian network to represent more accurately the structure of each tested problem. Consequently, for a general dataset with N instances and a feature set (F) that consists of k variables, another k new variables will be computed ($f_{hid_var}^i, i = 1, 2 \dots k$) and will be connected only with the corresponding initial feature (f^i). The joint distribution of the structure that HNB supports is presented here:

$$P(x^1, x^2 \dots x^k, class) = P(class) * \prod_{i=1}^k P(x^i | x_{hid_var}^i, class) \quad (3)$$

The term inside the product factor is defined as follows:

$$P(x^i | x_{hid_var}^i, class) = \sum_{j=1}^k W_{ij} * P(x^i | x^j, class), \forall j \neq i \quad (4)$$

Because the generated variables have to summarize the influence from all over the features except from the feature itself that is going to be connected, the computation of the W_{ij} weights play a cardinal role on the whole model. The suggested strategy by the authors of HNB is to introduce the conditional mutual information (I_p) as the weighting function for capturing more precisely the current relationships. The following formulas define the appropriate functions:

$$W_{ij} = \frac{I_p(x^i, x^j | class)}{\sum_{j=1}^k I_p(x^i, x^j | class)}, \forall j \neq i \quad (5)$$

$$I_p(x^i, x^j | class) = \sum_{v_i, v_j, class} P(v_i, v_j, class) \log \frac{P(v_i, v_j | class)}{P(v_i | class) * P(v_j | class)} \quad (6)$$

Another comment about the previous formulas is the fact that probabilities $P(class)$ and $P(x^i | x^j, class)$ are computed

according to M-estimation [11]. The computation time for estimating all the necessary weights and variables still remains under polynomial boundary, being comparable with the rest of the variants of simple NB classifier. However, its framework seems to express the underlying dependencies with a more successful manner, since each hidden variable stems from a filtering stage that examines all the initial features of the dataset.

The properties of the self-training scheme that has been combined with HNB are demonstrated in Fig. 1. During the initialization step, we discretize a range of numeric attributes in the L into nominal attributes. Discretization is done with [26]. No specific restriction has been added to the default scheme. However, for avoiding the insane self-confidence of self-training, the value of the threshold (T) has been set equal to 0.9. This means that only the instances that have been annotated with a confidence value greater that T would be permitted to be added on the L . In this way, the rate of misclassifying instances may be restricted enough. The whole procedure is repeated over MaxIter times. At the end, the classification model is constructed based on the expanded L .

IV. EXPERIMENTS

The experiments are based on 36 standard classification datasets extracted from the KEEL-dataset repository [27] covering a wide range of scientific fields. These datasets have been partitioned using the 10-fold cross-validation theory and its training partition is split into labeled and unlabeled subsets according to the selected R value. In order to study the influence of the amount of labeled data, three different ratios were used: 10%, 20%, and 30%.

Next, the proposed method was compared with 21 state of the art algorithms into the KEEL tool: Self-Training (NB) [14], Self-Training (C45) [28], SETRED [15], Co-Training (NB) and Co-Training (C45) [14], Democratic-Co [23], TriTraining (NB) [14], TriTraining (C45) [29], DE-TriTraining (NB) [14], DE-TriTraining (C45) [30], CoForest [21], Rasco (NB) and Rasco (C45) [17], Rel-Rasco (NB) and Rel-Rasco (C45) [18], Co-Bagging (NB) [14], Co-Bagging (C45) [19], Ade-Co-Forest [22]. For all tested algorithms, the default parameters of KEEL were used. Here, we present only 5 algorithms, including Self-HNB. Their classification accuracy is recorded in Tables I, II and III. The supplemental file with the total results can be found in http://ml.math.upatras.gr/wp-content/uploads/2016/04/Self_HNB_Results.xlsx. The maximum achieved score for any dataset has been formatted in bold style.

Beyond the average accuracy, a statistical comparison of the performance of the tested algorithms has been also applied for all the selected values of R . For this reason, Friedman test together with two similar post hoc statistical tests (Holm/Hochberg) described in [31] have been selected. According to the former, a ranking of the algorithms for each one of the contained datasets is produced. Next, a comparison of the average ranks of the algorithms is executed. The null hypothesis states that all the algorithms are equivalent, getting same average ranking over any dataset. The results are presented in tables IV and V.

TABLE I. LABELED RATIO 10%

Datasets	Algorithms				
	<i>Self (HNB)</i>	<i>Self (C4.5)</i>	<i>Co Train (NB)</i>	<i>Democ</i>	<i>Tri Train (C45)</i>
abalone	0.2187	0.2041	0.2024	0.2106	0.2161
automobile	0.4396	0.4052	0.3541	0.3601	0.3889
breast	0.7028	0.7216	0.7401	0.7287	0.7216
contraceptive	0.4202	0.4886	0.4623	0.4358	0.4813
dermatology	0.9357	0.8562	0.6670	0.8760	0.8816
flare	0.7158	0.7214	0.6952	0.7214	0.7158
german	0.7000	0.7060	0.7190	0.7160	0.7170
haberman	0.7255	0.7054	0.7448	0.7156	0.7088
heart	0.7593	0.6778	0.8000	0.8000	0.7148
hepatitis	0.8434	0.8343	0.6115	0.8343	0.8343
lymphography	0.7303	0.6312	0.4734	0.4901	0.6118
magic	0.8100	0.8217	0.7208	0.7842	0.8245
mammographic	0.8146	0.8025	0.7441	0.7963	0.8183
marketing	0.2833	0.2845	0.2865	0.2710	0.2694
mushroom	0.9970	0.9966	0.9204	0.9927	0.9955
nursery	0.8390	0.9064	0.8941	0.8951	0.9039
page-blocks	0.9501	0.9523	0.8785	0.9077	0.9561
penbased	0.9380	0.8916	0.8534	0.9474	0.9027
pima	0.7045	0.6643	0.7033	0.6967	0.6564
ring	0.9468	0.8396	0.9801	0.8741	0.8542
saheart	0.6603	0.6516	0.6864	0.6819	0.6776
satimage	0.8553	0.8045	0.7932	0.8462	0.8224
segment	0.8814	0.8900	0.7719	0.9026	0.9000
sonar	0.6619	0.6433	0.6436	0.6005	0.7019
spambase	0.9002	0.8669	0.8369	0.8777	0.8810
spectfheart	0.7534	0.6819	0.7115	0.7379	0.7574
splice	0.8843	0.8266	0.9125	0.8978	0.8254
texture	0.8844	0.8305	0.7607	0.8944	0.8524
thyroid	0.9592	0.9922	0.9282	0.9393	0.9918
titanic	0.7665	0.7751	0.7706	0.7756	0.7765
twonorm	0.9597	0.8136	0.9770	0.9645	0.8616
vehicle	0.5225	0.5792	0.4670	0.5023	0.6194
wine	0.9438	0.7405	0.8980	0.9493	0.8203
wisconsin	0.9284	0.9093	0.9446	0.9650	0.9312
yeast	0.4307	0.4616	0.4784	0.4886	0.4907
zoo	0.9231	0.6794	0.8831	0.9314	0.7192

TABLE II. LABELED RATIO 20%

Datasets	Algorithms				
	<i>Self (HNB)</i>	<i>Self (C4.5)</i>	<i>Co Train (NB)</i>	<i>Democ</i>	<i>Tri Train (C45)</i>
abalone	0.2135	0.2022	0.2209	0.2010	0.2029
automobile	0.5820	0.5158	0.4375	0.4744	0.4938
breast	0.7302	0.7156	0.7399	0.7184	0.7225
contraceptive	0.4515	0.4779	0.4575	0.4841	0.4881
dermatology	0.9607	0.9100	0.8371	0.9300	0.9214
flare	0.7327	0.7280	0.7383	0.7402	0.7270
german	0.7220	0.6970	0.7340	0.7290	0.6840
haberman	0.7154	0.7089	0.7415	0.7222	0.7089
heart	0.8333	0.7519	0.8259	0.8222	0.7926
hepatitis	0.8309	0.8434	0.7543	0.8343	0.8434
lymphography	0.7909	0.7055	0.4210	0.4612	0.7545
magic	0.8182	0.8304	0.7246	0.8017	0.8335
mammographic	0.8195	0.8229	0.7794	0.8084	0.8157
marketing	0.3023	0.2891	0.3016	0.2879	0.2844
mushroom	0.9995	0.9991	0.9366	0.9980	0.9989
nursery	0.8731	0.9235	0.8971	0.9108	0.9258
page-blocks	0.9572	0.9602	0.8949	0.9115	0.9611
penbased	0.9532	0.9241	0.8511	0.9632	0.9287
pima	0.7004	0.6810	0.7100	0.7319	0.6939
ring	0.9595	0.8658	0.9791	0.8969	0.8795
saheart	0.6584	0.6515	0.6884	0.6972	0.6777
satimage	0.8637	0.8238	0.7977	0.8612	0.8353
segment	0.9165	0.9264	0.7853	0.9307	0.9247
sonar	0.6821	0.6636	0.6740	0.6474	0.6631
spambase	0.9071	0.8912	0.8286	0.8941	0.8941
spectfheart	0.7685	0.7192	0.6858	0.7305	0.7491
splice	0.9257	0.8834	0.9379	0.9119	0.8843
texture	0.9185	0.8669	0.7669	0.9176	0.8929
thyroid	0.9714	0.9935	0.9267	0.9419	0.9939
titanic	0.7651	0.7824	0.7706	0.7797	0.7815
twonorm	0.9662	0.8165	0.9769	0.9707	0.8674
vehicle	0.5899	0.6489	0.4539	0.4833	0.6620
wine	0.9379	0.8369	0.9487	0.9542	0.8422
wisconsin	0.9536	0.9343	0.9578	0.9637	0.9253
yeast	0.5088	0.5263	0.5276	0.5492	0.5486
zoo	0.9172	0.8311	0.9067	0.8900	0.8264

TABLE III. LABELED RATIO 30%

Datasets	Algorithms				
	<i>Self (HNB)</i>	<i>Self (C4.5)</i>	<i>Cotrain (NB)</i>	<i>Democ</i>	<i>TriTrain (C45)</i>
abalone	0.2362	0.2139	0.2228	0.2147	0.2048
automobile	0.6246	0.5484	0.4993	0.5432	0.5707
breast	0.7365	0.7179	0.7433	0.7219	0.7000
contraceptive	0.4820	0.4922	0.4650	0.4847	0.5105
dermatology	0.9663	0.9209	0.8796	0.9180	0.9240
flare	0.7299	0.7299	0.7392	0.7485	0.7298
german	0.7260	0.7100	0.7320	0.7390	0.7030
haberman	0.7218	0.7153	0.7482	0.7447	0.7089
heart	0.8259	0.7556	0.8481	0.8296	0.7556
hepatitis	0.7827	0.8192	0.7975	0.8168	0.8334
lymphography	0.8019	0.7587	0.4067	0.7442	0.7315
magic	0.8164	0.8380	0.7259	0.8016	0.8411
mammographic	0.8101	0.8438	0.8024	0.8300	0.8425
marketing	0.3120	0.2872	0.3014	0.2902	0.2893
mushroom	1.0000	0.9996	0.9445	0.9995	0.9995
nursery	0.8897	0.9377	0.9005	0.9212	0.9362
page-blocks	0.9600	0.9635	0.8949	0.9289	0.9635
penbased	0.9614	0.9409	0.8542	0.9729	0.9431
pima	0.7411	0.7252	0.7307	0.7305	0.7045
ring	0.9642	0.8754	0.9796	0.9089	0.8881
saheart	0.7080	0.6753	0.6886	0.7080	0.6797
satimage	0.8706	0.8270	0.7953	0.8693	0.8438
segment	0.9290	0.9303	0.7918	0.9416	0.9381
sonar	0.7119	0.6762	0.6348	0.7310	0.6912
spambase	0.9113	0.8999	0.8284	0.9052	0.9073
spectfheart	0.7570	0.7496	0.6670	0.7121	0.7644
splice	0.9480	0.9166	0.9492	0.9188	0.9157
texture	0.9380	0.8891	0.7722	0.9331	0.9055
thyroid	0.9822	0.9946	0.9313	0.9521	0.9944
titanic	0.7678	0.7787	0.7733	0.7792	0.7783
twonorm	0.9693	0.8255	0.9774	0.9701	0.8743
vehicle	0.6183	0.6584	0.4350	0.5652	0.6702
wine	0.9320	0.8415	0.9549	0.9660	0.9039
wisconsin	0.9607	0.9443	0.9607	0.9666	0.9502
yeast	0.5324	0.5209	0.5357	0.5371	0.5405
zoo	0.9206	0.8231	0.9089	0.9133	0.7781

TABLE IV. FRIEDMAN RANKING FOR DIFFERENT LABELED RATIOS

Algorithms	R=10%	R=20%	R=30%
<i>HNB</i>	7.625	6.833333	6.625
TriTraining (C45)	7.75	8.388889	9.25
Democratic-Co	8.027778	7.402778	6.861111
Co-Bagging (C45)	8.611111	8.486111	8.791667
CoForest	8.916667	9.125	9.916667
Self-Training (C45)	9.75	9.638889	9.833333
DE-TriTraining (C45)	10.15278	10.11111	11.44444
ADE-CoForest	10.51389	10.98611	11.04167
Co-Training (C45)	10.65278	8.486111	9.930556
Co-Training (NB)	10.66667	10.29167	11.23611
DE-TriTraining (NB)	10.81944	10.09722	12.05556
TriTraining (NB)	10.84722	9.875	10.18056
SETRED	11.15278	11.81944	12.08333
Co-Bagging (NB)	11.40278	9.763889	11.23611
Rel-Rasco (NB)	12.19444	14.16667	10.83333
Rasco (NB)	12.30556	14.25	11.43056
APSSC	12.31944	12.83333	13.45833
CLCC	13.72222	14.91667	15.36111
Self-Training (NB)	14.11111	12.93056	13.70833
Rasco (C45)	14.55556	15.56944	12.54167
Rel-Rasco (C45)	14.90278	15.79167	13.04167

TABLE V. RANKING ACCORDING TO HOLM/HOCHBERG (ALPHA=0.05)

Algorithms	R=10%	R=20%	R=30%
TriTraining (C45)	0.05	0.016667	0.016667
Democratic-Co	0.025	0.05	0.05
Co-Bagging (C45)	0.016667	0.025	0.025
CoForest	0.0125	0.01	0.01
Self-Training (C45)	0.01	0.008333	0.0125
DE-TriTraining (C45)	0.008333	0.005	0.003846
ADE-CoForest	0.007143	0.004167	0.005556
Co-Training (C45)	0.00625	0.0125	0.008333
Co-Training (NB)	0.005556	0.004545	0.005
DE-TriTraining (NB)	0.005	0.005556	0.003571
TriTraining (NB)	0.004545	0.00625	0.007143
SETRED	0.004167	0.003846	0.003333
Co-Bagging (NB)	0.003846	0.007143	0.004545
Rel-Rasco (NB)	0.003571	0.003125	0.00625
Rasco (NB)	0.003333	0.002941	0.004167
APSSC	0.003125	0.003571	0.002778
CLCC	0.002941	0.002778	0.0025
Self-Training (NB)	0.002778	0.003333	0.002632
Rasco (C45)	0.002632	0.002632	0.003125
Rel-Rasco (C45)	0.0025	0.0025	0.002941

V. CONCLUSIONS

Semi-supervised algorithms act as autonomous self-restricted schemes demanding only a little knowledge produced by human expertise. Moreover, the necessity for elaborating with vast amount of data in many synchronous applications can be tackled, inside tolerable time and space restrictions, only with fast learners. Bayesian networks that represent a map of the joint probabilities of any tested dataset seems an attractive solution for being exploited under semi-supervised methods.

The specific model of general Bayesian networks that has been used here is the HNB. The language of its structure allows to be built a hidden layer that describes the dependencies of each initial feature with the rest. The performance of the proposed algorithm (Self-HNB) as it concerns both the accuracy and the needed computational resources achieved great results compared with several other state of the art algorithms.

Some promising ideas that may perform well enough would be either a pre-process stage of feature selection for keeping the most informative features during the computation of any selected weighing function inside the HNB algorithm or the introduction of an adaptive procedure that could expand the depth of the hidden layers analog to the time tolerance that is needed, since a similar structure with double layer Bayesian classifier has been proven also adequate robust [32]. Finally, use of alternative approaches during the discretization [33] or the replacement of missing values may lead to better results under certain circumstances.

APPENDIX A

A java software tool implementing the proposed algorithm and some basic run instructions can be found at: <http://ml.math.upatras.gr/wp-content/uploads/2016/04/SelfHNB-Experiment.zip>.

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